

## PROBLEM-SOLVING MASTERCLASS WEEK 5

1. Find all functions  $f$  from the real numbers to the real numbers such that for every two real numbers  $x$  and  $y$ , the following equation holds:

$$f(xf(x) + f(y)) = f(x)^2 + y.$$

(2004 Japanese Mathematical Olympiad, Kiyoto Tamura)

2. In each lattice square some real number is written.  $F_1$  and  $F_2$  are figures consisting of finite sets of unit squares.  $F_1$  has the property that for each translation (in any direction, but by a vector  $(x, y)$  where  $x$  and  $y$  are integers) the sum of the numbers in its translation is positive. Prove that  $F_2$  can also be translated so that the sum of the numbers written in its translation is positive. (2000 Romanian IMO training, Florin Ratiu)

3. (i) Suppose that neither  $x$  nor  $y$  are perfect squares modulo  $p$  (where  $p$  is prime). Show that  $xy$  is a perfect square modulo  $p$ . (ii) For which primes  $p$  is  $-1$  a perfect square modulo  $p$ ? (iii) (from the book "A Problem Seminar") Show that the number 16 is a perfect 8th power modulo  $p$  for any prime  $p$ . (Ravi Vakil)

4. Evaluate

$$\int_0^{\pi/2} \frac{dx}{1 + (\tan x)^{\sqrt{2}}}$$

(1980 Putnam, Alex Chen)

5. Devise a pair of dice, cubes with positive integers on their faces, with exactly the same outcomes as ordinary dice (the sum 2 comes out once, the sum 3 comes out twice, etc.), but which are not ordinary dice. (*Crazy hint:*  $(x+x^2+x^3+x^4+x^5+x^6)(x+x^2+x^3+x^4+x^5+x^6)$ ) ("A Problem Seminar", Ravi Vakil; on an earlier week's Putnam seminar handout)

6. Three spiders and a fly are moving along the edges of a regular tetrahedron. The three spiders want to catch the fly. Problem: The fly is invisible, very intelligent, and psychic. The rules are as follows:

*i.* The spiders have to devise a strategy beforehand, ie a certain fixed path they will follow.

*ii.* The spiders choose their starting points.

*iii.* The fly knows the strategy of the spiders and will always choose the best path to avoid the spiders.

*iv.* The fly may choose its starting point (after the spiders have chosen theirs).

*v.* The spiders are minimally faster than the fly. Say, when the spiders have moved 1 edge, the fly could have moved only 999/1000 of an edge.

*vi.* The spiders have no way to "see" the fly, but if a spider runs over the fly they win.

Is there a way the spiders can eventually catch the fly for sure? If so, give a strategy/path. If not, prove that they can't. (Henry Segerman)