

ABOUT AND AROUND COMPUTING OVER THE REALS

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Two Competing Theories of Computing over \mathbb{R}

- Two competing theories of computing over the reals:
- The BSS (Blum-Shub-Smale) model
- The “bit” computation model (Banach-Mazur-Grzegorzczyc)
- Each [recently] claims to be the proper foundation of scientific computing and computational complexity

The BSS model

- Full exposition of the BSS model and applications in Blum, Cucker, Shub, Smale, *Complexity and Real Computation* (1997)
- Nice exposition in Lenore Blum, “Computing over the reals: Where Turing meets Newton”, *Notices AMS* 2004

The “Bit” Computation Model

- The “bit” computation (or “effective approximation”) model: Banach and Mazur ideas, 1930s; developed by Grzegorzczyk and, independently, Lacombe, 1955.
- Nice exposition by Mark Braverman and Stephen Cook in “Computing over the reals: Foundations for scientific computation”, *Notices AMS* 2006.

These Theories are Incompatible

- Examples of incompatibility:
- The exponential function is computable in the effective approx. model but not in the BSS model.
- Given a polynomial $p(x)$ over \mathbb{Q} , the function $f(x)=1$ if $p(x) = 0$, else 0 , is computable in the BSS model but not (in general) in the effective approximation model.

Can Both be Reasonable?

- The BSS model is a reasonable theory of computation over \mathbb{R} as an *algebraic structure*.
- The eff. approx. model is a reasonable theory of computation over \mathbb{R} as a *topological structure* or as a *second-order structure*.

Subsuming Both Under Generalized Recursion Theories (g.r.t.)

- Turing and Register computability over arbitrary algebraic structures (Friedman 1971)
- “While” computation schemata over arb. algebraic and topological structures (Tucker and Zucker 2000)
- Higher type LFP schemata over arb. structures (Platek 1966, Moschovakis 1989, Feferman 1992)

The BSS model

- The BSS model makes sense over any ring A , possibly ordered.
- A BSS algorithmic procedure is given by a directed graph; top node for inputs, successor node for polynomial computation node, branching node on test for $=$ (or $<$). Also described in terms of generalized Turing machines or register machines.
- Finite-dimensional case uses sequences of fixed length, infinite dim. case sequences of arb. length.

Examples of BSS Algorithms

- Newton algorithm for \mathbb{R} or \mathbb{C} . Given a rational fn. f and $\varepsilon > 0$, find a zero of f within accuracy ε : start with an input x , update by $x \rightarrow (x - f(x)/f'(x))$ until reach $|f(x)| < \varepsilon$. [A finite dim. case]
- Hilbert's Nullstellensatz. Given m polynomials in n variables over \mathbb{R} or \mathbb{C} , decide whether or not they have a common zero. [An infinite dim. case]

The BSS Model and Complexity

- The Mandelbrot set is not BSS-computable.
- Its complement is semi-computable; that can be used to “draw” it.
- Notions of P/A and NP/A for any ring A .
- Transfer Thm. $P/C = NP/C$ iff $P/A = NP/A$ for any alg. closed field A of char. 0.

The Effective Approximation Model[s]

- Explain for \mathbb{R} , but generalizes to any complete separable metric space.
- Sequential (S-) effective approximation and Polynomial (P-) effective approximation.

S-Approximation Computability

- Let I be a finite or infinite interval in \mathbb{R} .
- In order to define $f : I \rightarrow \mathbb{R}$ effectively, find a computable functional F which, given x in I , maps any Cauchy sequence s of rationals approaching x to $F(s)$, a Cauchy sequence approaching $f(x)$.

S-Approximation Computability (cont'd)

- For simplicity, use approximations to reals x by sequences of dyadic rationals $\varphi(n)/2^n$ where $\varphi: \mathbb{N} \rightarrow \mathbb{Z}$ and
- (i) $|x - \varphi(n)/2^n| \leq 1/2^n$ for all n .
- Then find computable $F : (\mathbb{N} \rightarrow \mathbb{Z}) \rightarrow (\mathbb{N} \rightarrow \mathbb{Z})$ such that whenever (i) holds and $F(\varphi) = \psi$ then
- (ii) $|f(x) - \psi(m)/2^m| \leq 1/2^m$ for all m .

The S-Eff. Approx. Functionals

- Using the effective correspondence of Z with N , this reduces to telling which functionals $F:(N \rightarrow N) \rightarrow (N \rightarrow N)$ are effectively computable.
- Let \mathcal{T} be the class of total φ from N to N and \mathcal{P} the class of partial φ from N to N .

The S-Eff. Approx. Functionals (con'td)

- Define: F from \mathcal{T} to \mathcal{T} is eff. computable iff it is the restriction to \mathcal{T} of a partial recursive functional Φ from \mathcal{P} to \mathcal{P} .
- Alternative characterization (Grzegorzcyck): F is eff. computable if it is generated by the primitive recursive and μ (min operator) schemata for functionals on \mathcal{T} to \mathcal{T} . [Analogous to Kleene's schemata for general rec. fns.]
- Cf. also Weirauch (2000) TTE uniform oracle computability.

Continuity and P-Eff. Approx. Functions

- Theorem. If $f : I \rightarrow \mathbb{R}$ is S-Approx. effectively computable, then f is continuous on I .
- Weierstrass Approximation Theorem. Each continuous f on a closed interval I is uniformly approximable by polynomials over \mathbb{Q} .
- P-Approximation theory (Pour-El 1974): Use (effective) sequences of polynomials over \mathbb{Q} to directly approximate (computable) f .

Complexity in S-approx. Theory

- P, NP etc. defined for S-approx. functions and functionals in Ker-I Ko (1991). (“In P, or not in P, that is the question.”)
- Differentiation does not preserve P-time.
- Integration of f is P-time for all P-time computable f iff there is a collapse in a certain hierarchy.

Relevance to Scientific Computation?

- Scientific computation (aka numerical analysis): techniques for solving one or more linear or polynomial eqns., interpolation, numerical integration and differentiation, max and mins, optimization, numerical soln. of differential and integral eqns., etc.
- Classic algorithms: Newton method, Lagrange interpolation, Gaussian elimination, Euler's method, etc. Modern use of computers.
- Uses “floating point arithmetic,” error estimates.

The View From GRT: Register Machines on 1st Order Structures

- Register machine computability on arbitrary first-order (possibly) many-sorted structures \mathcal{A} (Friedman 1971).
- \mathcal{A} may have one or more basic domains, operations on those domains, relations between those domains and designated constants. Equality on a given domain may or may not be included among the basic relations.

Register Machine Procedures

- “Finite algorithmic procedures” (fap)
- Given \mathcal{A} , (i) enter inputs from \mathcal{A} ; (ii) set a register to a constant from \mathcal{A} ; (iii) perform one of the \mathcal{A} -operations on register contents; (iv) test for one of the \mathcal{A} -relations on register contents and branch according to instructions.
- $FAP(\mathcal{A}) =$ the partial fap computable fns.

Extensions of FAP Computability

- Let $\mathfrak{N} = (\mathbb{N}, Sc, Pd, 0, =)$. Then $FAP(\mathfrak{N})$ is the set of all partial recursive functions.
- Define $FAPC(\mathfrak{A}) = FAP(\mathfrak{A}, \mathfrak{N})$, “faps with counting”.
- Take \mathfrak{A}^* to be given by arbitrary finite sequences (or “stacks”) for each domain of \mathfrak{A} , with operations of adding (“push”) and deleting at the end (“pop”).
- Define $FAPS(\mathfrak{A}) = FAP(\mathfrak{A}, \mathfrak{A}^*)$ and $FAPCS(\mathfrak{A}) = FAP(\mathfrak{A}, \mathfrak{N}, \mathfrak{A}^*)$.

FAP and BSS Computability on \mathcal{R}

- Let $\mathcal{R} = (\mathbb{R}, 0, 1, +, -, \times, \div, =, <)$.
- $\text{FAP}(\mathcal{R})$ = the BSS finite case partial computable functions, and $\text{FAPS}(\mathcal{R}) = \text{FAPCS}(\mathcal{R})$ = the BSS infinite case partial computable functions (Friedman and Mansfield 1992).
- Generalizations to arbitrary rings and fields, ordered or not, but always with the $=$ relation.

“While” Computability on First Order Structures

- “While” schemata for computability on arbitrary first order structures (Tucker and Zucker 2000). Relations are treated as boolean valued functions.
- “While” schemata S, S', \dots ; ‘b’ for Boolean terms, ‘t’ for individual terms built from variables and a structure’s constants and functions:
- $S ::= \text{skip} \mid x := t \mid S; S' \mid \text{if } b \text{ then } S \text{ else } S' \mid \text{while } b \text{ do } S.$

While Partial Computable Functions

- $\text{While}(\mathcal{A})$ = the partial functions on the domains of \mathcal{A} computable by While schemata
- $\text{WhileC}(\mathcal{A}) = \text{While}(\mathcal{A}, \mathcal{N})$,
 $\text{While}^*(\mathcal{A}) = \text{While}(\mathcal{A}, \mathcal{N}, \mathcal{A}^*)$
- Then $\text{While}(\mathcal{A}) = \text{FAP}(\mathcal{A})$, $\text{WhileC}(\mathcal{A}) = \text{FAPC}(\mathcal{A})$,
and $\text{While}^*(\mathcal{A}) = \text{FAPCS}(\mathcal{A})$
- Generalized Church-Turing Thesis.

“While” on Topological Partial Structures

- On structures A with a topology, the boolean valued functions of $=$ and (e.g. on \mathbb{R}) $<$ are discontinuous, so must be replaced by partial functions, undefined at (x, y) when $x = y$.
- Defn. of effectively uniform While and While* computable functions on metric A .
- Equivalence with S-effective approximation computability.

LFP Recursion on Arbitrary Structures

- The While and While* approach covers BSS computability on \mathbb{R} , and S-eff. approx. computability on \mathbb{R} via metric structures.
- The general theory of LFP recursion does the same by going to type 2 schemata over arbitrary structures, without invoking topology.
- Goes back to Platek (1966), Moschovakis (1984, 1989)

Abstract Computation Procedures

- Abstract Computation Procedures (ACPs), (Feferman 1992); should have been called Abstract Recursion Procedures.
- Here structures are specified by (possibly) many-sorted domains, individual constants, partial functions, and partial monotonic functionals of type level 2.

ACP Computable Functions and Functionals

- The ACP schemata are given by Explicit Definition in type levels 1 and 2, and LFP Recursion in type 2.
- $ACP(\mathcal{A})$ = the set of partial functions over \mathcal{A} generated by the ACP schemata.
- $ACP^*(\mathcal{A}) = ACP(\mathcal{A}, \mathcal{N}, \mathcal{A}^*)$

Relations to the Other Approaches

- $\text{While}(\mathcal{R}) = \text{ACP}(\mathcal{R})$ and $\text{While}^*(\mathcal{R}) = \text{ACP}^*(\mathcal{R})$ by Xu and Zucker 2005.
- So BSS finite and infinite dim. computable fns. on \mathbb{R} are subsumed under the ACP approach.
- The type 2 functionals generated in $\text{ACP}(\mathcal{R})$ are just the partial recursive functionals, so the S-eff.approx. approach is also subsumed under the ACP approach.

Extensional/Intensional Aspects

- The foregoing theories are all extensional.
- $ACP(\mathfrak{N})$ can also be given an intensional interpretation by replacing the partial functions and functionals by Gödel numbers.
- Each type 2 functional in this interpretation of $ACP(\mathfrak{N})$ is an effective operator in the Myhill-Shepherdson sense.
- Actual computers can actually compute on codes.

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